# The LGC Bullseye Club Match Rules 

## Version of

November 30, 2019

## Introduction

For a full introduction to Bullseye shooting, check out www.bullseyepistol
We use a 30 -shot, three-target format. Our match structure is a modified version of what is known as the National Match Course but our variant is less strict regarding grip. Unlike classic Bullseye, we allow a two-handed grip unless otherwise specified for a specific match. All matches prior to November 30, 2019 were shot at 45 feet ( 15 yards). Matches after that date will be shot at 50 feet. This change brings us into better alignment with other Bullseye matches.

The matches have divisions for rimfire and centerfire handguns with open or glass sights, totaling four divisions: rimfire iron, rimfire glass, centerfire iron and centerfire glass.

## The Basics

Grip \& Stance: Although official Bullseye requires one-handed shooting, we allow any standing, freehand position. You may hold the pistol with one or two hands. No leaning against external support is allowed. Wheelchair or other disabled persons may, of course, make the necessary modifications to this rule.

No Do Overs! You may practice as much as you like but, when you are ready, you need to decide that the next targets are the official entry.

Timing: Time is a major factor in shooting competition, so try to be accurate.
Failure to Fire: This is not a formal event. If you experience a routine FTF (i.e. a stovepipe or a rimfire dud), fix the problem if you can and continue. The time it takes to fix the problem is not deducted from your time limit. No bang, no penalty. If it's a dangerous situation (i.e. a squib fire) immediately discontinue the match. This is an exception to the "No Do Over" rule. If your pistol needs off-range attention or repair, you may reshoot the course of fire.

## Match Details

## Targets

You will need three targets - one B2 and two B3 style pistol targets as shown here.


You don't have to use official NRA targets. You can download copies from a number of sources - do an internet search for "B2 target pdf". Some use color in the center. No problem. Your targets can be on printer paper or heavier stock, but they must conform to the size and ring configurations of the official versions. How do you know if the target conforms? Measure the diameters of the 4-ring on the B3 style target and the 6 -ring on the B2style target. They should measure approximately 7.3 and 8.3 inches, respectively.

Starting in the Spring of 2019, we allow use of the new LGC Bullseye targets. PDFs are available via links to the targets in the announcements of the matches. Several color formats are available.

## Course of Fire

The LGC match is a 30 -shot event with three 10 -shot stages. You can take as much time as you like between the three basic stages, but they must be completed in one range session.
1.Slow Fire: Use a B2 Style Target. 10 shots "slow fire" at 50 feet. Total time: 10 minutes.
2.Timed Fire: Use a B3 Style Target. 10 shots "timed fire" at 50 feet. Total time: One minute. Two strings of 5 rounds, each shot in 30 seconds.

Total: 10 rounds fired in 60 seconds. The round is divided into halves to allow revolver shooters time to reload. Semi-auto shooters can choose to either shoot two strings, or they can fire all 10 rounds without a break.
3. Rapid Fire: Use a B3 Style Target. 10 shots "rapid fire" at 50 feet. Total time: 30 seconds. Two strings of 5 rounds, each shot in 15 seconds.

Total: 10 rounds fired in 30 seconds. The round is divided into halves to allow revolver shooters to reload. Semi-auto shooters can choose to either shoot two strings, or they fire all 10 rounds without a break.

## Scoring

Totaling Your Score: We know this seems obvious (because it is), but when a shooter is used to other scoring styles, self-scoring a postal match can be confusing. When self-scoring a target, many shooters find it easiest to start with the outer rings and work inward. For example, on a B2 target you would start by counting hits in the 4 ring.

Bonus points: There is only one way to earn bonus points in this match - hit inside the X ring on the B 3 targets. Score 11 points for each hit in the X rings.

Tough Scoring Calls: Here are some basic rules that answer the most common scoring questions.

- If an edge of a bullet hole touches the outer ring of the next higher scoring area, enter the higher score.
- If the edge of a keyholed (tipped bullet) touches the higher ring, enter the


## higher score.

In either case it must be an actual bullet hole, not an extended tear mark from a bullet hole. If it's a truly close call, give yourself the benefit of the doubt. But don't fudge this.

Another iffy problem involves very tight groups. Sometimes large, tight groups create a hole large enough for a bullet to pass through without leaving a trace. An example: if you have such a group after a 10 -shot string and can find only nine holes in the target, assume the $10^{\text {th }}$ went through that enlarged hole and give yourself that score. Again, no fudging. If you know you blew one, don't use the black hole theory.

A great source for scoring info is the scoring tutorial printed by the Greater Boston Pistol League: http://www.gbpl.org/pdfs/GBPL_Scoring.pdf

The Score Sheet: See the next page for an example of a score sheet you can use. Copy it or make something similar. Any scoring form that properly indicates the number of hits in each ring as well as the total score for each stage of fire is acceptable.

If you do make another kind of form, be sure to include all the entry details shown on the sample below - Division, Sights, User name, Real name, Pistol used, etc. Submit a copy of your score by each deadline to: postalmatch@theliberalgunclub.com. Please mark the entry email "Bullseye Match." An easy way to submit your scores is to take an image of your score sheet and email it to the postalmatch address. PDFs are also fine. Please note that you do not need to send images of your targets unless you are particularly proud of your marksmanship.

## LGC Bullseye Club Score Sheet.

| String | 4 <br> Ring | 5 <br> Ring | 6 <br> Ring | 7 <br> Ring | 8 <br> Ring | 9 <br> Ring | 10 <br> Ring | X <br> Ring <br> $(=11)$ | Total |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Slow <br> 15 Yds |  |  |  |  |  |  |  | N/A |  |
| Timed <br> 15 Yds | N/A | N/A |  |  |  |  |  |  |  |
| Rapid <br> 15 Yds | N/A | N/A |  |  |  |  |  |  |  |

Grand Total $\qquad$
LGC Match Number: $\qquad$

Caliber: 22 $\qquad$ Centerfire $\qquad$

Sights: Iron $\qquad$ Glass $\qquad$

User Name:

Real Name (private):
Pistol Used:
Comments:

Submit a copy of your score by the deadline to: postalmatch@theliberalgunclub.com.

